

SACRED GEOMETRY & GEOMANCY SYLLABUS

- I. Sacred Living Geometry
 - A. Vitruvian Man
 - B. Taking Your Sacred Measures
- II. Sacred Geomancy
 - A. The Power of the Pendragon
 - B. Dowsing Rods and Pendulums
- III. Spots of the Fawn
 - A. Burial Grounds and Graves
 - B. Purification Sites
 - C. Healing Sites
 - D. Plant/Animal Kingdom Sanctuaries
 - E. Mineral Kingdom Quarries
 - F. Vision Questing/Dreaming Places
 - G. Mythic and Legendary Sites
 - H. Temples and Shrines
 - I. Spiritual Renewal
 - J. Astronomical Observatories
 - K. Historical Sites
 - L. Sunrise Sites
 - M. Fertility Sites
- IV. Seven Principles of Sacred Design
 - E. Sacred Geometry Revealed
 - 1. Triangle
 - 2. Square
 - 3. Pentagon
 - 4. Hexagon
 - 5. Septagon
 - 6. Octagon
 - 7. Nonagon
 - 8. Decagon
 - 9. Constructing Platonic Solids
 - F. Orientation Unravelling
 - 1. Compass Alignments
 - 2. Astral Alignments
 - G. Human Intention Imbued
 - 1. Dedication Defines All
 - 2. Sound & Cymatics
 - 3. Tuning Forks
 - 4. Labyrinths
 - 5. Mandalas
- V. Connect to Sacred Space
 - A. Right Brain Communication Centers
 - 1. Communication with devas
 - 2. Connecting to the Mineral Kingdom
 - 3. Talking to the Plant Kingdom
 - 4. Telepathy with the Animal Kingdom
 - B. Expand the Envelope
 - 1. Reading the Sky
 - 2. Nephomancy
 - 3. Water Skrying
- VI. Resonance Opens the Flow
 - A. Interdimensional Doorways
 - 1. Thresholds
 - 2. Trifield Meter Measure
 - 3. Intuitive Portal Scans
 - B. Stepping Through
- VII. Building a Sacred Temple
 - A. Define the Space
 - 1. Number
 - 2. Measure
 - 3. Weight
 - B. Summon the Dragon
 - C. Subdue the Serpent
 - D. Activate the Central Point of Consciousness
 - E. Inscribe the Circle
 - F. Squaring the Circle
 - G. Spin the Square
 - H. Additional Geometry
 - I. Anchor Power Points
 - J. Define Entrance
- VIII. Opening the Sacred Temple
 - A. Define the Details
 - 1. Sound
 - 2. Light
 - 3. Color
 - 4. Scent
 - 5. Fire
 - 6. Water
 - 7. Earth
 - 8. Air
 - 9. Time
 - 10. Other
 - B. Consecration
 - 1. Rhythm
 - 2. Rhyme
- IX. Closing the Temple
 - 1. Removing the Physical
 - 2. Reinforcing the Astral
 - 3. Restructuring the Mental
 - 4. Resounding the Spiritual
- X. Reopening an Ancient Temple
 - 1. Timing
 - 2. Reclaiming Dominion
 - 3. Reopening the Entrance
 - 4. Reconnecting to Consciousness
- XI. Dismantling a Temple
- XII. Recognizing Other Temples

